

# E-Learning using Cloud Computing and challenges

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## ABSTRACT

In present condition learning, teaching and educations are on-line. Throughout this regard the role of E-learning system style supported Cloud computing is very necessary. Low value computers, net property and made education content has created a world development throughout that information and communication technology (ICT) is obtaining accustomed transform education. E-learning and M-learning have become very fashionable trends of the education technology riot. E-Learning is that the new tool associated with the virtualized distance learning by suggests that of transmission mechanisms, specifically the net to enhance the standard learning system. Associate E-learning system typically desires heaps of software package and hardware resources. Today, several academic institutions cannot afford such investments and environments thus cloud computing is that the finest resolution. Presently the necessity of enhance the education system for good result. This paper introduces the characteristics of the current E-Learning then analysis the thought of cloud computing and describes the planning of cloud computing platform by combining the choices of E-Learning.

**Keyword:** Cloud computing, elearning, educational system,

## INTRODUCTION

Education plays a significant role in our success within the personal growth. The more we learn the more we grow. Education helps us with several things like build powerful a private to assume, question and

See away from the apparent. Education is that the best way to gratify our curiosity and desire to be told a lot of. Educational technology, generally termed as EdTech, is that the study and ethical observe of facilitating E-learning that is learning and rising performance by creating, mistreatment and managing applicable technological processes and resources. E-Learning supports electronic communication mechanisms with info and Communication Technology through the web. Now a day, government is prompting instructional courses to make our nation's youth terribly economical, intelligent, knowledgeable and capable. E-Learning is that the topic associated with the virtualized distance learning by means of transmission mechanisms, specifically the web. They are based within the use of approaches with various functionality (e-mail, Web pages, forums, learning platforms, so on) as a support of the method of teaching-learning. The Cloud Computing surroundings rises as a natural platform to supply support to e-Learning systems and also for the implementation of knowledge mining techniques that allow to explore the large information bases generated from the previous method to extract the inherent information, since it is dynamically custom-made by providing a scalable system for dynamic requirements on time.

Cloud Computing [3, 1] could be a computation paradigm within which the resources of an IT system are offered as services, offered to the users through web connections, frequently the web. It's a model of provision of IT services offered through a catalog that answers to the wants of the user in a very flexible and adaptive means, only billing for the particular usage

that's made. Therefore, 2 of the distinctive options of this paradigm are, on the one hand, the utilization of resources below demand and, on the other hand, in such the simplest way that the machine resources are allocated in a very high-powered and correct manner once they square measure strictly necessary, without the necessity of an in depth understanding of the infrastructure from the user's purpose of read. With these characteristics, the Cloud platforms arise as correct alternatives to traditional laptop centers. They represent a significant different versus the acquisition and maintenance of the pc centers.



Figure 1. E-learning

The construct of Cloud computing style in distance learning could also be a method that will be enforced to enhance the performance and superior and equally as flexibility, however this model will integrate the quality schoolroom to become loads of dynamic and operational. To implement this model the cloud services act as a middle ware, computer physical memory and a processor. These units must be integrated with loads of versatile tools that a collection up for tutorial institutes, field web work architectures and net based technologies at really less value and improve the knowledge and increase the qualification. The planned model will cowl varied blessings like powerful computing ways that and large storage capability, high security and visual image, the planned style uses terribly restricted

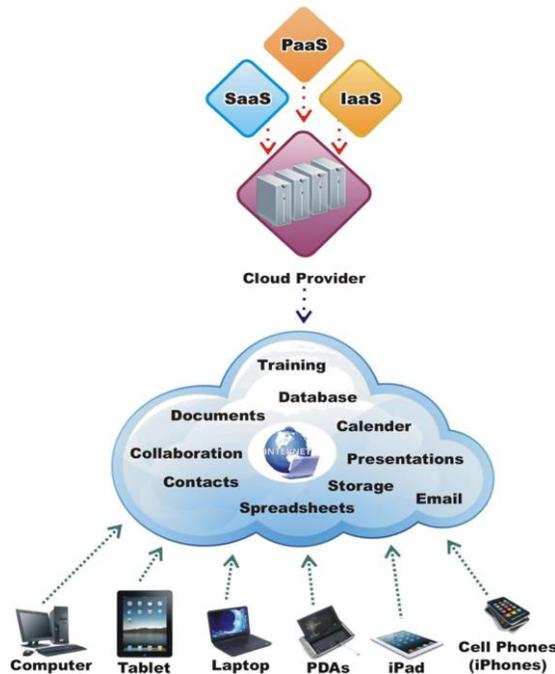
resources. Learners and practitioners can move by initial by exploit REQUEST to the server, the server sick then manifest the user request and providing the service, once exploit associate acknowledgment to the user.

## CLOUD COMPUTING

Essential involvement shared by practitioners, learners and associations in implementing cloud computing services is but well they integrate into their systems. Cloud computing depends on subsisting technologies like grid computing, virtualization, web services and in truth the net, to supply on-demand services. These technologies ought to work harmoniously. Primarily there are three foundations upon that universities can implement cloud computing. These are variously mentioned as Infrastructure as a Service, PaaS and SaaS. IaaS permits the cloud to be used as a digital web site where data is keep and guarded. It permits university administrators to extra efficiency management their resources at plenty of reduced costs .With IaaS universities can avail access to large process power, voluminous area for storing furthermore as networking elements and middleware.

Platform as a Service permits the cloud to be used as a platform where access to different services, and additional advanced and extra dedicated applications, is created. Indeed, PaaS not solely permits users to access advanced services but to boot allow creation of distinctive and new services which can successively be hosted on the platform themselves .It is this really construct that produces cloud computing terribly versatile allowing users to use the cloud as a spring board where users can either use it to access different services, manufacture that application or service, or both. Platform as a Service permits cloud computing users to create use of an oversized varies of applications and package on-line. Typically, the online hosts thousands of applications online a number of that's free whereas others don't seem to be. SaaS offers users access to any or all or any these. To implement cloud computing, the tutorial institutes

will need to conduct business analysis, build a business case, supply a cloud service provider (CSP), established and implement the result, presumptively with the activity of a 3rd party system measuring device. the foremost concerns throughout the implementation half is to substantiate that the cloud meets business wants in terms of usefulness and performance, supply the expected top of the range and edges, adequately defend institutional information, go with legislative and restrictive wants and integrate with existing processes and systems.



The business analysis may result within the creation of a business model will facilitate universities verify factors like performance and resource wants, life cycle value estimation, and required risk treatment measures. The Institute ought to have confidence but they'd counter cloud service disruption or cancellation. Towards this end, they must place in suit powerful business continuity and tragedy recovery procedures. Throughout this analysis stage style of different considerations need to even be understood. These embrace the user characteristics, the information characteristics in terms of size and quantity, the everyday usage rates or transactions per second, usage changes for the numerous system actors and scaling over time in terms of vary of users.

**a. Software as a Service (SaaS)**

The level SaaS won't to supply package as a service. This was one amongst the primary implementations of Cloud services. During this model, package applications are offered as services on the net rather than as package packages to be purchased by individual customers. It's origins within the host operations disbursed by the appliance Service suppliers, from that some firms offered to others the applications called customer Relationship Managements [5].

The institute is free from up-gradation and licensing of package resources. This layer is employed because the e-learning solution given by the supplier. The aptitude provided to the top user is to use the provider's applications running on a cloud infrastructure. The applications are accessible from numerous consumer devices. the top user doesn't manage or management the underlying cloud infrastructure together with network, servers, in operation systems, storage, or maybe individual application capabilities, with the possible exception of restricted user-specific application configuration settings

**b. Platform as a Service (PaaS)**

This level refers to giving services to support the whole application development lifecycle including style, implementation, debugging, testing, deployment, operation and support of internet applications and services on the net. during this manner, a PaaS supplier doesn't give the infrastructure directly, however creating use of the services of AN IaaS it presents the tools that a developer desires, having AN indirect access to the IaaS services and, consequently, to the infrastructure[6]. A bit of package delivered as a service that enables development of third party applications to "plug into" it. This layer wont to develop an e-learning resolution supported the provider's development interface.

### c. *Infrastructure as a Service (IaaS)*

IaaS is Infrastructure as a service, that is, servers, web technology, storage or computation, additionally as basic characteristics like in operation systems and virtualization of hardware resources [5]. Hardware resources like storage, computing power like mainframe and memory and different IT infrastructure are offered as services to customers. This permits businesses to charge these resources instead of cash to shop for dedicated servers and networking equipment. This layer is uses an e-learning resolution on the provider's infrastructure. The capability provided to the patron is to provision process, storage, networks, and other fundamental computing resources wherever the patron is in a position to deploy and run arbitrary software, which may embody in operation systems and applications [4].

### d. **Asynchronous E-learning**

In asynchronous e-learning, the communication between participants doesn't occur at an equivalent time and learner will learn at any time. The educational content is offered at an online server that is on cloud for learners all the time and on demand of the learner's digital computer that may delivered from cloud. Because of its lower value of development, reusable elements and ease to the learner, now days it becomes additional common. This kind of e-learning typically takes place via CD-ROMbased, Network-based, Intranet-based or Internet-based. It's going to embrace access to tutors through online bulletin boards, on-line discussion teams or e-mail.

### e. **Synchronous E-learning:**

Synchronous coaching is that categories are conducted over the net with a live tutor. All tutors and learners are logs in at an equivalent time and might communicate directly and nearly with every other, which permit folks to move with peers and consultants. Learner will raise his/her cyber hand and even read the cyber whiteboard. this kind of e-learning typically takes place via virtual classroom,

audio or video conferencing, net telecommunication, shared whiteboard, application sharing, live net casts, chat rooms or perhaps 2 method live broadcasts to learners during a schoolroom. Many education establishments don't have the resources and infrastructure required to run prime e-learning solution. The most important players within the field of e-learning package, have currently versions of the bottom applications that are cloud homeward-bound.

### **Technological Challenges in Cloud Computing**

Cloud computing has shown to be an awfully effective paradigm in keeping with its options such as on-demand self-service since the purchasers are ready to provision computing capabilities while not requiring any human interaction; broad network access from heterogeneous shopper platforms; resource pooling to serve multiple consumers; speedy elasticity because the capabilities seem to be unlimited from the consumer's purpose of view; and a measured service permitting a pay-per-use business model. However, there also are some weak points that ought to be taken under consideration. Next, we present some of these issues:

- Security, privacy and confidence: Since the info will be distributed on completely different servers, and "out of the control" of the client, there's a necessity of managing hardware for computation with cryptography information by victimization sturdy and efficient methods. Also, so as to extend the confidence of the user, many audits and certifications of the safety should be performed.
- Availableness, fault tolerance and recovery: to ensure a permanent service (24x7) with the utilization of redundant systems and to avoid internet traffic overflow.
- Scalability: so as to adapt the required resources beneath dynamical demands of the user by providing associate degree intelligent resource management, a good monitorization will be employed by characteristic a priori the usage patterns and to predict the load so as to optimize the planning.

- Energy efficiency: it's conjointly vital to cut back the electrical charge by victimization microprocessors with a lower energy consumption and adjustable to their use.

### Current Challenges of E-Learning Systems

Among the educational technologies, web-based learning offers many benefits over conventional classroom-based learning. Its biggest blessings are the reduced prices since a physical atmosphere is not any longer needed and thus it is used at any time and place for the convenience of the student. In addition, the training material is easy to stay updated and therefore the teacher may additionally incorporate transmission content to provide a friendly framework and to ease the understanding of the ideas. Finally, it is viewed as a learner-centered approach which may address the variations among lecturers, so all of them could check the confidence of their material to evaluate and re-utilize common areas of information [9].

However, there are some disadvantages that has to be addressed before the complete integration of e-Learning into the educational framework. Currently, e-Learning systems are still weak on quantifiability at the infrastructure level. many resources is deployed and assigned only for specific tasks so once receiving high workloads, the system ought to add and configure new resources of an equivalent kind, making the cost and resource management terribly expensive .

This key issue is additionally associated with the efficient utilization of those resources. For example, during a typical university situation, laptop labs and servers are under-utilized during the night and semester breaks. Additionally, these resources are on high demands mainly towards the tip of a semester, following a dynamic rule of use. The physical machines are hold even once they are idle, wasting its full potential. Finally, we have a tendency to should perceive that there's a value associated with the pc (and building) maintenance, however that the academic center should buy the positioning licensing,

installation and technical support for the individual software package packages

### CONCLUSION

In the current economic crisis and being faced by rising needs, teaching institutes face problems in providing necessary IT support for academic activities. The target of this paper is to produce academic setting that relies on reusing the prevailing internet tools, techniques, and services to produce browser based mostly application. Cloud computing into an eLearning platform permits the combination of various e-Learning standards to boost interoperability of learning objects. The construct e-learning with cloud computing provides a price effective answer to tutorial establishments for his or her tutors and learners. Cloud computing is rising swiftly, with applications in most space, particularly in education. There are some limitations of e-learning are lack of face-to-face interaction with the tutor and therefore the learners, reduced social and cultural interaction, etc. There are several advantages from exploitation the cloud computing for e-learning systems. Also, there are some disadvantages that got to be taken into consideration. However still advantages are over the restrictions. exploitation cloud computing for e-learning solutions influences the approach the e-learning software package comes are managed; There are specific tasks that alter finding providers for cloud computing, reckoning on the necessities (infrastructure, platform or services) conjointly, the value and risk management influences the approach the e-learning solutions supported cloud computing are managed. Presently the research society has suspected that an e-learning is the next generation of Education Learning Mechanisms. During this paper we tried to prove that cloud computing modified E-Learning future systems. A large information and tools currently is available to tutors and learners through cloud based mostly services all the time and accessed from anywhere, from any device.

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